

## 2025 PONY DIVISION RULES

1. The Pony division is for player's ages 13 and 14. At the discretion of the board, some players may play in the Pony division when they are 15 years old.
2. The Pony division shall play on a field with the following dimensions:
  - a. 54ft pitching distance
  - b. 80ft bases
3. A regulation game consists of 7 innings. No inning may start after the game is 2 hours old. Once an inning is started it must be completed regardless of time limit. The umpire's watch is official and the game starts when the umpire says, "play ball".
4. The Pony division shall use 5 innings as a regulation shortened game, 4 ½ innings if the home team is Winning.
5. A game may end in a tie only due to time limit or darkness.
6. The slaughter rule in the Pony division shall be 10 runs after 4 ½ (Top of the 5<sup>th</sup>) innings if the home team is ahead or after 5 (Bottom of the 5<sup>th</sup>) innings if the visiting team is ahead.
7. The pitching rule for all games will be 3-2-2 (3 innings for 1 pitcher, 2 innings each of the other 2 pitchers, any order) Innings must be consecutive.
8. Use of an ineligible pitcher whether intentional or inadvertent will result in the forfeiture of the game to the opposing team providing the manager or coach of the opposing team notifies the League President or Division Vice-President within 48 hr of the end of the game.
9. Protests will not be allowed. The decision of the umpire will be final.
10. Only 2 adults are allowed on the playing field during playtime. One first base coach and the 3rd base coach.
11. The batting order shall be (1) through the number of players who show up for the game. Players can move in and out of the lineup at any time (free substitution), except the pitcher, once a player has pitched and been replaced he cannot return to pitch. Subs do not need to report to the umpire. If a player leaves the game for any reason it is not an out unless you have less than 9 players and must have 8 to finish a game.
12. Call-ups: A manager may call-up up to two 12 year old Bronco players to make up a 10-player team. If more than 2 players are needed, the Pony Division VP must be notified. The VP will then select the additional players. The called-up player(s) must play the outfield and bat last in the lineup. If more players are called up than can play the outfield, they can play any infield position except pitcher and catcher. The called up

player(s) who became the 10th player (or higher) must play at least 3 innings in the outfield only and bat last in the lineup. If, during the game the team's missing player(s) arrive, they must be put at the end of the lineup to bat last after the called players. All called up player(s) remain in the lineup for the entire game.

13. The scheduled games may not be changed. Only games canceled due to rain will be rescheduled.

14. Once a pitcher has hit 2 players in an inning or 3 in a game where a base has been awarded in each case, the pitcher must be replaced.

15. Suicide squeeze bunt plays are not allowed. If this occurs the runner is out and the ball is dead. There will be no stealing of home on the pitch as judged by the umpire. The runner is automatically out. A safety squeeze is allowed, but the runner may not head for home plate until the ball is bunted. A runner may advance on a wild pitch, passed ball, or delayed steal.

16. Managers and/or coaches are limited to one trip to the mound per pitcher, per inning. On the second trip in a single inning the pitcher must be removed from the mound and once a pitcher is removed from the mound he cannot return to pitch in that game.

17. If a team has 11 or fewer eligible players present for a game, each player must play at least 5 innings. If a team has 12 or more eligible players present, each player must play at least 4 innings.

18. High School players cannot participate until the High School season is completed.

19. 1st balk by a pitcher, the umpire will issue a warning. 2nd balk called, umpire advances base runner(s). This is for all pitchers.

20. Runner has to attempt to slide to avoid contact at all bases.